

FOWLER LUMBER COMPANY

One Pistol, 10 rounds.

Rifle: 9

Shotgun: 4

Scenario: Standing at the left window of the Ranger Station, you sort of listen to Mr. Fowler carry on about the outlandish prices being demanded by the logging lords, when you notice Jim Jones and his gang of Sarsaparilla brewers running out of the saloon across the street. You holler “**Get the Sheriff!**”

Procedure: Shotgun is staged at the right of the Ranger Station Door, rifle on the left side. Pistol is loaded with five cartridges and holstered.

Shooter is standing at the left window, say the line to start the timer.

At the buzzer take up rifle and sweep the two rifle targets four times (any direction, your choice) through the door. Then shoot the “man” on the hill with your ninth round for a 5 second bonus.

Ground the rifle where you found it, draw pistol and engage P5 with five rounds. Holster empty pistol and grab shotgun, sweep shotgun target in any direction.

Ground shotgun where you found it, draw pistol, reload with five rounds and engage P1 five times. End of stage.